

DMX list – Standard mode – BASIC ENGINE

| DMX Parameter | FUNCTION (Standard mode) | DMX Parameter | FUNCTION (Standard mode) |
|----------------------|---------------------------------|----------------------|---------------------------------|
| 1 | RED | 33 | ROTATING GOBO CHANGE 2 |
| 2 | RED FINE | 34 | GOBO ROTATION 2 |
| 3 | GREEN | 35 | FINE GOBO ROTATION 2 |
| 4 | GREEN FINE | 36 | PRISM INSERTION |
| 5 | BLUE | 37 | PRISM ROTATION |
| 6 | BLUE FINE | 38 | HEAVY FROST 5° |
| 7 | AMBER | 39 | LIGHT FROST 1° |
| 8 | AMBER FINE | 40 | BLADE UP Linear Insertion |
| 9 | LIME | 41 | BLADE UP Linear Swivelling |
| 10 | LIME FINE | 42 | BLADE DOWN Linear Insertion |
| 11 | CTC | 43 | BLADE DOWN Linear Swivelling |
| 12 | CRI | 44 | BLADE RIGHT Linear Insertion |
| 13 | TINT | 45 | BLADE RIGHT Linear Swivelling |
| 14 | VIRTUAL COLORS 1 | 46 | BLADE LEFT Linear Insertion |
| 15 | VIRTUAL COLORS 2 | 47 | BLADE LEFT Linear Swivelling |
| 16 | VIRTUAL RED | 48 | FRAMING ROTATION |
| 17 | VIRTUAL GREEN | 49 | FOCUS |
| 18 | VIRTUAL BLUE | 50 | FOCUS FINE |
| 19 | VIRTUAL AMBER | 51 | ZOOM |
| 20 | VIRTUAL LIME | 52 | ZOOM FINE |
| 21 | CROSSFADE | 53 | AUTOFOCUS DISTANCE |
| 22 | COLOR MODE | 54 | AUTOFOCUS ADJUSTMENT |
| 23 | STOP / STROBE | 55 | PAN |
| 24 | DIMMER | 56 | PAN FINE |
| 25 | DIMMER FINE | 57 | TILT |
| 26 | IRIS | 58 | TILT FINE |
| 27 | COLOR WHEEL | 59 | FUNCTION |
| 28 | ANIMATION WHEELINSERTION | 60 | FUNCTION 2 |
| 29 | ANIMATION WHEEL ROTATION | 61 | FREQUENCY |
| 30 | ROTATING GOBO CHANGE 1 | 62 | FAN SPEED |
| 31 | GOBO ROTATION 1 | 63 | DIGITAL FILTERS |
| 32 | FINE GOBO ROTATION 1 | - | - |

DMX list – Easy mode – BASIC ENGINE

| DMX Parameter | FUNCTION (Easy mode) | DMX Parameter | FUNCTION (Easy mode) |
|----------------------|-----------------------------|----------------------|-------------------------------|
| 1 | RED | 29 | PRISM ROTATION |
| 2 | RED FINE | 30 | HEAVY FROST 5° |
| 3 | GREEN | 31 | LIGHT FROST 1° |
| 4 | GREEN FINE | 32 | BLADE UP Linear Insertion |
| 5 | BLUE | 33 | BLADE UP Linear Swivelling |
| 6 | BLUE FINE | 34 | BLADE DOWN Linear Insertion |
| 7 | AMBER | 35 | BLADE DOWN Linear Swivelling |
| 8 | AMBER FINE | 36 | BLADE RIGHT Linear Insertion |
| 9 | LIME | 37 | BLADE RIGHT Linear Swivelling |
| 10 | LIME FINE | 38 | BLADE LEFT Linear Insertion |
| 11 | CTC | 39 | BLADE LEFT Linear Swivelling |
| 12 | CRI | 40 | FRAMING ROTATION |
| 13 | TINT | 41 | FOCUS |
| 14 | COLOR MODE | 42 | FOCUS FINE |
| 15 | STOP / STROBE | 43 | ZOOM |
| 16 | DIMMER | 44 | ZOOM FINE |
| 17 | DIMMER FINE | 45 | AUTOFOCUS DISTANCE |
| 18 | IRIS | 46 | AUTOFOCUS ADJUSTMENT |
| 19 | COLOR WHEEL | 47 | PAN |
| 20 | ANIMATION WHEEL INSERTION | 48 | PAN FINE |
| 21 | ANIMATION WHEEL ROTATION | 49 | TILT |
| 22 | ROTATING GOBO CHANGE 1 | 50 | TILT FINE |
| 23 | GOBO ROTATION 1 | 51 | FUNCTION |
| 24 | FINE GOBO ROTATION 1 | 52 | FUNCTION 2 |
| 25 | ROTATING GOBO CHANGE 2 | 53 | FREQUENCY |
| 26 | GOBO ROTATION 2 | 54 | FAN SPEED |
| 27 | FINE GOBO ROTATION 2 | 55 | DIGITAL FILTERS |
| 28 | PRISM INSERTION | - | - |

DMX list – White mode – BASIC ENGINE

| DMX Parameter | FUNCTION (White mode) | DMX Parameter | FUNCTION (White mode) |
|----------------------|------------------------------|----------------------|-------------------------------|
| 1 | CTC | 25 | BLADE UP Linear Insertion |
| 2 | CRI | 26 | BLADE UP Linear Swivelling |
| 3 | TINT | 27 | BLADE DOWN Linear Insertion |
| 4 | VIRTUAL COLORS 1 | 28 | BLADE DOWN Linear Swivelling |
| 5 | VIRTUAL COLORS 2 | 29 | BLADE RIGHT Linear Insertion |
| 6 | CROSSFADE | 30 | BLADE RIGHT Linear Swivelling |
| 7 | COLOR MODE | 31 | BLADE LEFT Linear Insertion |
| 8 | STOP / STROBE | 32 | BLADE LEFT Linear Swivelling |
| 9 | DIMMER | 33 | FRAMING ROTATION |
| 10 | DIMMER FINE | 34 | FOCUS |
| 11 | IRIS | 35 | FOCUS FINE |
| 12 | COLOR WHEEL | 36 | ZOOM |
| 13 | ANIMATION WHEELINSERTION | 37 | ZOOM FINE |
| 14 | ANIMATION WHEEL ROTATION | 38 | AUTOFOCUS DISTANCE |
| 15 | ROTATING GOBO CHANGE 1 | 39 | AUTOFOCUS ADJUSTMENT |
| 16 | GOBO ROTATION 1 | 40 | PAN |
| 17 | FINE GOBO ROTATION 1 | 41 | PAN FINE |
| 18 | GOBO ROTATION 2 | 42 | TILT |
| 19 | FINE GOBO ROTATION 2 | 43 | TILT FINE |
| 20 | FINE GOBO ROTATION 2 | 44 | FUNCTION |
| 21 | PRISM INSERTION | 45 | FUNCTION 2 |
| 22 | PRISM ROTATION | 46 | FREQUENCY |
| 23 | HEAVY FROST 5° | 47 | FAN SPEED |
| 24 | LIGHT FROST 1° | 48 | DIGITAL FILTERS |

DMX list – PIXEL ENGINE

| <i>DMX Parameter</i> | <i>PIXEL ENGINE RGB</i> |
|----------------------|-------------------------|
| 1 | RED STRING1 |
| 2 | GREEN STRING1 |
| 3 | BLUE STRING1 |
| ... | RED STRING ... |
| ... | GREEN STRING ... |
| ... | BLUE STRING ... |
| 10 | RED STRING4 |
| 11 | GREEN STRING4 |
| 12 | BLUE STRING4 |

Pixel Engine need to be enabled through the FUNCTION channel (bit 137-141).

| <i>DMX Parameter</i> | <i>PIXEL ENGINE RGBA</i> |
|----------------------|--------------------------|
| 1 | RED STRING1 |
| 2 | GREEN STRING1 |
| 3 | BLUE STRING1 |
| 4 | AMBER STRING1 |
| ... | RED STRING ... |
| ... | GREEN STRING ... |
| ... | BLUE STRING ... |
| ... | AMBER STRING ... |
| 13 | RED STRING4 |
| 14 | GREEN STRING4 |
| 15 | BLUE STRING4 |
| 16 | AMBER STRING4 |

Pixel Engine need to be enabled through the FUNCTION channel (bit 142-146).

| DMX Parameter | PIXEL ENGINE RGBL |
|--------------------------|--------------------------|
| 1 | RED STRING1 |
| 2 | GREEN STRING1 |
| 3 | BLUE STRING1 |
| 4 | LIME STRING1 |
| ... | RED STRING ... |
| ... | GREEN STRING ... |
| ... | BLUE STRING ... |
| ... | LIME STRING ... |
| 13 | RED STRING4 |
| 14 | GREEN STRING4 |
| 15 | BLUE STRING4 |
| 16 | LIME STRING4 |

Pixel Engine need to be enabled through the FUNCTION channel (bit 147-152).

| DMX Parameter | PIXEL ENGINE RGBAL |
|--------------------------|---------------------------|
| 1 | RED STRING1 |
| 2 | GREEN STRING1 |
| 3 | BLUE STRING1 |
| 4 | AMBER STRING1 |
| 5 | LIME STRING1 |
| ... | RED STRING ... |
| ... | GREEN STRING ... |
| ... | BLUE STRING ... |
| ... | AMBER STRING ... |
| ... | LIME STRING ... |
| 16 | RED STRING4 |
| 17 | GREEN STRING4 |
| 18 | BLUE STRING4 |
| 19 | AMBER STRING4 |
| 20 | LIME STRING4 |

Pixel Engine need to be enabled through the FUNCTION channel (bit 153-158).

DMX Chart Details

| Standard | Easy | White | DMX Value | Function |
|----------|------|-------|-----------|---|
| 1 | 1 | - | 000 – 255 | RED Linear 0 – 100% |
| 2 | 2 | - | 000 – 255 | RED FINE (16 bit) |
| 3 | 3 | - | 000 – 255 | GREEN Linear 0 – 100% |
| 4 | 4 | - | 000 – 255 | GREEN FINE (16 bit) |
| 5 | 5 | - | 000 – 255 | BLUE Linear 0 – 100% |
| 6 | 6 | - | 000 – 255 | BLUE FINE (16 bit) |
| 7 | 7 | - | 000 – 255 | AMBER Linear 0 – 100% |
| 8 | 8 | - | 000 – 255 | AMBER FINE (16 bit) |
| 9 | 9 | - | 000 – 255 | LIME Linear 0 – 100% |
| 10 | 10 | - | 000 – 255 | LIME FINE (16 bit) |
| 11 | 11 | 1 | | CTC |
| | | | 000 | 10000K |
| | | | 001 – 127 | Linear from 10000K to selected Calibrated White |
| | | | 128 | Calibrated White |
| | | | 129 – 254 | Linear from selected Calibrated White to 2500K |
| | | | 255 | 2500K |
| | | | | Note: The calibrated white can be set from COLOR MODE DMX parameter, |
| 12 | 12 | 2 | | CRI |
| | | | 000 | RAW |
| | | | 001 | Max Output (Lower level of CRI) |
| | | | 001 – 254 | Linearly increase CRI |
| | | | 255 | Max CRI (lower level of output) |
| 13 | 13 | 3 | | TINT |
| | | | 000 | Linear Plus Green |
| | | | 128 | No Green correction |
| | | | 255 | Linear Minus Green |

| Standard | Easy | White | DMX Value | Function |
|-----------|----------------------------|-------|-----------|---------------------------------|
| 14 | - | 4 | | VIRTUAL COLORS 1 |
| | | | 000 | Unused range |
| | | | 001 – 002 | Filter 4 – Medium Bastard Amber |
| | | | 003 – 004 | Filter 10 – Medium Yellow |
| | | | 005 – 006 | Filter 19 – Fire |
| | | | 007 – 008 | Filter 26 – Bright Red |
| | | | 009 – 010 | Filter 58 – Lavender |
| | | | 011 – 012 | Filter 68 – Sky Blue |
| | | | 013 – 014 | Filter 71 – Tokyo Blue |
| | | | 015 – 016 | Filter 79 – Just Blue |
| | | | 017 – 018 | Filter 88 – Lime Green |
| | | | 019 – 020 | Filter 90 – Dark Yellow Green |
| | | | 021 – 022 | Filter 100 – Spring Yellow |
| | | | 023 – 024 | Filter 101 – Yellow |
| | | | 025 – 026 | Filter 102 – Light Amber |
| | | | 027 – 028 | Filter 103 – Straw |
| | | | 029 – 030 | Filter 104 – Deep Amber |
| | | | 031 – 032 | Filter 105 – Orange |
| | | | 033 – 034 | Filter 106 – Primary Red |
| | | | 035 – 036 | Filter 111 – Dark Pink |
| | | | 037 – 038 | Filter 115 – Peacock Blue |
| | | | 039 – 040 | Filter 116 – Medium Blue-Green |
| | | | 041 – 042 | Filter 117 – Steel Blue |
| | | | 043 – 044 | Filter 118 – Light Blue |
| | | | 045 – 046 | Filter 119 – Dark Blue |
| | | | 047 – 048 | Filter 120 – Deep Blue |
| | | | 049 – 050 | Filter 121 – Filter Green |
| | | | 051 – 052 | Filter 128 – Bright Pink |
| | | | 053 – 054 | Filter 131 – Marine Blue |
| | | | 055 – 056 | Filter 132 – Medium Blue |
| | | | 057 – 058 | Filter 134 – Golden Amber |
| | | | 059 – 060 | Filter 135 – Deep Golden Amber |
| | | | 061 – 062 | Filter 136 – Pale Lavender |
| | | | 063 – 064 | Filter 137 – Special Lavender |
| | | | 065 – 066 | Filter 138 – Pale Green |
| | | | 067 – 068 | Filter 139 – Primary Green |
| | | | 069 – 070 | Filter 141 – Bright Blue |
| | | | 071 – 072 | Filter 147 – Apricot |
| | | | 073 – 074 | Filter 148 – Bright Rose |
| | | | 075 – 076 | Filter 152 – Pale Gold |
| | | | 077 – 078 | Filter 154 – Pale Rose |
| 079 – 080 | Filter 157 – Pink | | | |
| 081 – 082 | Filter 158 – Deep Orange | | | |
| 083 – 084 | Filter 162 – Bastard Amber | | | |
| 085 – 086 | Filter 164 – Flame Red | | | |
| 087 – 088 | Filter 165 – Daylight Blue | | | |
| 089 – 090 | Filter 169 – Lilac Tint | | | |
| 091 – 092 | Filter 170 – Deep Lavender | | | |
| 093 – 094 | Filter 172 – Lagoon Blue | | | |
| 095 – 096 | Filter 179 – Chrome Orange | | | |

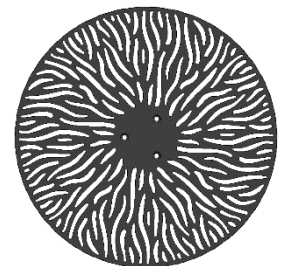
| Standard | Easy | White | DMX Value | Function |
|-----------|--------------------------|-------|-------------------------|--|
| 14 | - | 4 | 097 – 098 | Filter 180 – Dark Lavender |
| | | | 099 – 100 | Filter 181 – Congo Blue |
| | | | 101 – 102 | Filter 197 – Alice Blue |
| | | | 103 – 104 | Filter 201 – Full C.T. Blue |
| | | | 105 – 106 | Filter 202 – Half C.T. Blue |
| | | | 107 – 108 | Filter 203 – Quarter C.T. Blue |
| | | | 109 – 110 | Filter 204 – Full C.T. Orange |
| | | | 111 – 112 | Filter 205 – Half C.T. Orange |
| | | | 113 – 114 | Filter 206 – Quarter C.T. Orange |
| | | | 115 – 116 | Filter 247 – Full Minus Green |
| | | | 117 – 118 | Filter 248 – Half Minus Green |
| | | | 119 – 120 | Filter 281 – Three Quarter C.T. Blue |
| | | | 121 – 122 | Filter 285 – Three Quarter C.T. Orange |
| | | | 123 – 124 | Filter 352 – Glacier Blue |
| | | | 125 – 126 | Filter 353 – Lighter Blue |
| | | | 127 – 128 | Filter 715 – Cabana Blue |
| | | | 129 – 130 | Filter 778 – Millennium Gold |
| | | | 131 – 132 | Filter 793 – Vanity Fair |
| | | | 133 – 134 | User Color 1 |
| | | | 135 – 136 | User Color 2 |
| | | | 137 – 138 | User Color 3 |
| | | | 139 – 140 | User Color 4 |
| | | | 141 – 142 | User Color 5 |
| 143 – 144 | User Color 6 | | | |
| 145 – 146 | User Color 7 | | | |
| 147 – 148 | User Color 8 | | | |
| 149 – 150 | User Color 9 | | | |
| 151 – 152 | User Color 10 | | | |
| 153 – 154 | User Color 11 | | | |
| 155 – 156 | User Color 12 | | | |
| 157 – 255 | Free | | | |
| 15 | - | 5 | VIRTUAL COLORS 2 | |
| | | | 000 | Unused range |
| | | | 001 – 002 | Filter 4 – Medium Bastard Amber |
| | | | 003 – 004 | Filter 10 – Medium Yellow |
| | | | 005 – 006 | Filter 19 – Fire |
| | | | 007 – 008 | Filter 26 – Bright Red |
| | | | 009 – 010 | Filter 58 – Lavender |
| | | | 011 – 012 | Filter 68 – Sky Blue |
| | | | 013 – 014 | Filter 71 – Tokyo Blue |
| | | | 015 – 016 | Filter 79 – Just Blue |
| | | | 017 – 018 | Filter 88 – Lime Green |
| | | | 019 – 020 | Filter 90 – Dark Yellow Green |
| | | | 021 – 022 | Filter 100 – Spring Yellow |
| | | | 023 – 024 | Filter 101 – Yellow |
| | | | 025 – 026 | Filter 102 – Light Amber |
| | | | 027 – 028 | Filter 103 – Straw |
| | | | 029 – 030 | Filter 104 – Deep Amber |
| 031 – 032 | Filter 105 – Orange | | | |
| 033 – 034 | Filter 106 – Primary Red | | | |







| Standard | Easy | White | DMX Value | Function |
|-----------|--|-------|-----------|--------------------------------|
| 15 | - | 5 | 035 – 036 | Filter 111 – Dark Pink |
| | | | 037 – 038 | Filter 115 – Peacock Blue |
| | | | 039 – 040 | Filter 116 – Medium Blue-Green |
| | | | 041 – 042 | Filter 117 – Steel Blue |
| | | | 043 – 044 | Filter 118 – Light Blue |
| | | | 045 – 046 | Filter 119 – Dark Blue |
| | | | 047 – 048 | Filter 120 – Deep Blue |
| | | | 049 – 050 | Filter 121 – Filter Green |
| | | | 051 – 052 | Filter 128 – Bright Pink |
| | | | 053 – 054 | Filter 131 – Marine Blue |
| | | | 055 – 056 | Filter 132 – Medium Blue |
| | | | 057 – 058 | Filter 134 – Golden Amber |
| | | | 059 – 060 | Filter 135 – Deep Golden Amber |
| | | | 061 – 062 | Filter 136 – Pale Lavender |
| | | | 063 – 064 | Filter 137 – Special Lavender |
| | | | 065 – 066 | Filter 138 – Pale Green |
| | | | 067 – 068 | Filter 139 – Primary Green |
| | | | 069 – 070 | Filter 141 – Bright Blue |
| | | | 071 – 072 | Filter 147 – Apricot |
| | | | 073 – 074 | Filter 148 – Bright Rose |
| | | | 075 – 076 | Filter 152 – Pale Gold |
| | | | 077 – 078 | Filter 154 – Pale Rose |
| | | | 079 – 080 | Filter 157 – Pink |
| | | | 081 – 082 | Filter 158 – Deep Orange |
| | | | 083 – 084 | Filter 162 – Bastard Amber |
| | | | 085 – 086 | Filter 164 – Flame Red |
| | | | 087 – 088 | Filter 165 – Daylight Blue |
| | | | 089 – 090 | Filter 169 – Lilac Tint |
| | | | 091 – 092 | Filter 170 – Deep Lavender |
| | | | 093 – 094 | Filter 172 – Lagoon Blue |
| | | | 095 – 096 | Filter 179 – Chrome Orange |
| | | | 097 – 098 | Filter 180 – Dark Lavender |
| 099 – 100 | Filter 181 – Congo Blue | | | |
| 101 – 102 | Filter 197 – Alice Blue | | | |
| 103 – 104 | Filter 201 – Full C.T. Blue | | | |
| 105 – 106 | Filter 202 – Half C.T. Blue | | | |
| 107 – 108 | Filter 203 – Quarter C.T. Blue | | | |
| 109 – 110 | Filter 204 – Full C.T. Orange | | | |
| 111 – 112 | Filter 205 – Half C.T. Orange | | | |
| 113 – 114 | Filter 206 – Quarter C.T. Orange | | | |
| 115 – 116 | Filter 247 – Full Minus Green | | | |
| 117 – 118 | Filter 248 – Half Minus Green | | | |
| 119 – 120 | Filter 281 – Three Quarter C.T. Blue | | | |
| 121 – 122 | Filter 285 – Three Quarter C.T. Orange | | | |
| 123 – 124 | Filter 352 – Glacier Blue | | | |
| 125 – 126 | Filter 353 – Lighter Blue | | | |
| 127 – 128 | Filter 715 – Cabana Blue | | | |
| 129 – 130 | Filter 778 – Millenium Gold | | | |
| 131 – 132 | Filter 793 – Vanity Fair | | | |

| Standard | Easy | White | DMX Value | Function |
|----------|------|-------|---|---|
| 15 | - | 5 | 133 – 134 135 – 136 137 – 138 139 – 140 141 – 142 143 – 144 145 – 146 147 – 148 149 – 150 151 – 152 153 – 154 155 – 156 157 – 255 | User Color 1 User Color 2 User Color 3 User Color 4 User Color 5 User Color 6 User Color 7 User Color 8 User Color 9 User Color 10 User Color 11 User Color 12 Free |
| 16 | - | - | 000 – 127 128 129 – 255 | VIRTUAL RED Linearly decrease Red percentage in selected Virtual colour No change Linearly increase Red percentage in selected Virtual colour |
| 17 | - | - | 000 – 127 128 129 – 255 | VIRTUAL GREEN Linearly decrease Green percentage in selected Virtual colour No change Linearly increase Green percentage in selected Virtual colour |
| 18 | - | - | 000 – 127 128 129 – 255 | VIRTUAL BLUE Linearly decrease Blue percentage in selected Virtual colour No change Linearly increase Blue percentage in selected Virtual colour |
| 19 | - | - | 000 – 127 128 129 – 255 | VIRTUAL AMBER Linearly decrease Amber percentage in selected Virtual colour No change Linearly increase Amber percentage in selected Virtual colour |
| 20 | - | - | 000 – 127 128 129 – 255 | VIRTUAL LIME Linearly decrease Lime percentage in selected Virtual colour No change Linearly increase Lime percentage in selected Virtual colour |
| 21 | - | 6 | 000 001 002 – 126 127 – 128 129 – 254 255 | CROSSFADE No crossfade Color Mixing only Crossfade Color Mixing to Virtual Color 1 Virtual Color 1 only Crossfade Virtual Color 1 to Virtual Color 2 Virtual Color 2 only |







| Standard | Easy | White | DMX Value | Function |
|------------------|--------------------------------|-------|------------------|---|
| 22 | 14 | 7 | 000 – 004 | COLOR MODE |
| | | | 005 – 009 | Unused range |
| | | | 010 – 014 | RAW |
| | | | 015 – 019 | 3200K |
| | | | 020 – 024 | 4000K |
| | | | 025 – 029 | 4400K |
| | | | 030 – 034 | 5000K |
| | | | 035 – 039 | 5600K |
| | | | 040 – 044 | 6000K |
| | | | 045 – 050 | 6500K |
| | | | 051 – 055 | 7000K |
| | | | 056 – 060 | 7500K |
| | | | 061 – 065 | 8000K |
| | | | 066 – 070 | White Preset 1 |
| | | | 071 – 075 | White Preset 2 |
| | | | 076 – 080 | White Preset 3 |
| | | | 081 – 085 | White Preset 4 |
| | | | 086 – 090 | Tungsten Off |
| | | | 091 – 095 | Tungsten 1 |
| | | | 096 – 101 | Tungsten 2 |
| | | | 102 – 106 | Tungsten 3 |
| | | | 107 – 111 | Tungsten 4 |
| | | | 112 – 116 | Tungsten 5 |
| | | | 117 – 121 | Save White Preset 1 |
| | | | 122 – 126 | Save White Preset 2 |
| | | | 127 – 131 | Save White Preset 3 |
| | | | 132 – 136 | Save White Preset 4 |
| | | | 137 – 141 | Save User Virtual Color 1 |
| | | | 142 – 146 | Save User Virtual Color 2 |
| | | | 147 – 152 | Save User Virtual Color 3 |
| | | | 153 – 157 | Save User Virtual Color 4 |
| | | | 158 – 162 | Save User Virtual Color 5 |
| | | | 163 – 167 | Save User Virtual Color 6 |
| 168 – 172 | Save User Virtual Color 7 | | | |
| 173 – 177 | Save User Virtual Color 8 | | | |
| 178 – 182 | Save User Virtual Color 9 | | | |
| 183 – 187 | Save User Virtual Color 10 | | | |
| 188 – 192 | Save User Virtual Color 11 | | | |
| 193 – 197 | Save User Virtual Color 12 | | | |
| 198 – 203 | Smooth Colour Dimmer Off (n.a) | | | |
| 204 – 208 | Smooth Colour Dimmer On (n.a) | | | |
| 209 – 213 | Optimized Colour Point Off | | | |
| 214 – 218 | Optimized Colour Point On | | | |
| 219 – 223 | Daylight | | | |
| 224 – 255 | O.P.White | | | |
| | Free | | | |
| | | | | All functions are activated/selected passing through the unused levels range and staying in the necessary range for 5 seconds |

| Standard | Easy | White | DMX Value | Function |
|----------|------|-------|------------------|---|
| 23 | 15 | 8 | | STOP / STROBE |
| | | | 000 – 003 | Light OFF |
| | | | 004 – 103 | Strobe variable frequency from low (1 flash/sec) to high (25 flashes/sec) |
| | | | 104 – 107 | Light ON |
| | | | 108 – 207 | Pulsation at linearly variable speed from slow to fast |
| | | | 208 – 212 | Light ON |
| | | | 213 – 225 | Random Strobe at low frequency |
| | | | 226 – 238 | Random Strobe at med frequency |
| | | | 239 – 251 | Random Strobe at high frequency |
| | | | 252 – 255 | Light ON |
| 24 | 16 | 9 | 000 – 255 | DIMMER Linear 0 – 100% |
| 25 | 17 | 10 | 000 – 255 | DIMMER FINE (16 bit) |
| 26 | 18 | 11 | | IRIS |
| | | | 000 – 131 | linear from minimum to maximum aperture |
| | | | 132 – 171 | linear from slow to fast speed |
| | | | 172 – 211 | linear from slow to fast speed with fast opening |
| | | | 212 – 251 | linear from slow to fast speed with fast closing |
| | | | 252 – 255 | Maximum aperture |
| 27 | 19 | 12 | | COLOR WHEEL |
| | | | 000 – 063 | Empty position |
| | | | 064 – 127 | Deep red filter |
| | | | 128 – 191 | Deep green filter |
| | | | 192 – 255 | Deep blue filter |
| 28 | 20 | 13 | | ANIMATION WHEEL INSERTION |
| | | | 000 001 – 255 | Animation wheel out Animation wheel in |
| 29 | 21 | 14 | | ANIMATION WHEEL ROTATION |
| | | | 000 – 124 | Linear CCW rotation at variable speed from fast (120 rpm) to slow (4.4 rph) |
| | | | 125 – 130 | Stop rotation |
| | | | 131 – 255 | Linear CW rotation at variable speed from slow (4.4 rph) to fast (120 rpm) |



| Standard | Easy | White | DMX Value | Function | |
|-----------|---|-------|-----------|---|---|
| 30 | 22 | 15 | | ROTATING GOBO CHANGE 1 | |
| | | | 000 – 018 | Empty position | |
| | | | 019 – 037 | Gobo #1 |  |
| | | | 038 – 055 | Gobo #2 |  |
| | | | 056 – 074 | Gobo #3 |  |
| | | | 075 – 092 | Gobo #4 |  |
| | | | 093 – 111 | Gobo #5 |  |
| | | | 112 – 129 | Gobo #6 |  |
| | | | 130 – 150 | Gobo 1 shakes at variable speed from slow to fast | |
| | | | 151 – 171 | Gobo 2 shakes at variable speed from slow to fast | |
| | | | 172 – 192 | Gobo 3 shakes at variable speed from slow to fast | |
| | | | 193 – 213 | Gobo 4 shakes at variable speed from slow to fast | |
| | | | 214 – 234 | Gobo 5 shakes at variable speed from slow to fast | |
| 235 – 255 | Gobo 6 shakes at variable speed from slow to fast | | | | |

| Standard | Easy | White | DMX Value | Function |
|----------|------|-------|-----------|---|
| 31 | 23 | 16 | | GOBO ROTATION 1 |
| | | | 000 – 021 | Gobo indexing: 0° to 90° range |
| | | | 021 – 042 | Gobo indexing: 90° to 180° range |
| | | | 042 – 063 | Gobo indexing: 180° to 270° range |
| | | | 063 – 084 | Gobo indexing: 270° to 360° range |
| | | | 084 – 105 | Gobo indexing: 360° to 450° range |
| | | | 105 – 127 | Gobo indexing: 450° to 540° range |
| | | | 128 – 190 | CCW gobo rotation at variable speed from fast (180 rpm) to slow (2.2 rph) |
| | | | 191 – 192 | Stop |
| | | | 193 – 255 | CW gobo rotation at linearly variable speed from slow (2.2 rph) to fast (180 rpm) |
| 32 | 24 | 17 | 000 – 255 | FINE GOBO ROTATION 1 (16 bit) |

| Standard | Easy | White | DMX Value | Function | |
|----------|------|-------|-----------|---|--|
| 33 | 25 | 18 | | ROTATING GOBO CHANGE 2 | |
| | | | 000 – 018 | Empty position | |
| | | | 019 – 037 | Gobo #1 |  |
| | | | 038 – 055 | Gobo #2 |  |
| | | | 056 – 074 | Gobo #3 |  |
| | | | 075 – 092 | Gobo #4 |  |
| | | | 093 – 111 | Gobo #5 |  |
| | | | 112 – 129 | Gobo #6 |  |
| | | | 130 – 150 | Gobo 1 shakes at variable speed from slow to fast | |
| | | | 151 – 171 | Gobo 2 shakes at variable speed from slow to fast | |
| | | | 172 – 192 | Gobo 3 shakes at variable speed from slow to fast | |
| | | | 193 – 213 | Gobo 4 shakes at variable speed from slow to fast | |
| | | | 214 – 234 | Gobo 5 shakes at variable speed from slow to fast | |
| | | | 235 – 255 | Gobo 6 shakes at variable speed from slow to fast | |

| Standard | Easy | White | DMX Value | Function |
|-----------|--|-------|-----------|---|
| 34 | 26 | 19 | | GOBO ROTATION 2 |
| | | | 000 – 021 | Gobo indexing: 0° to 90° range |
| | | | 021 – 042 | Gobo indexing: 90° to 180° range |
| | | | 042 – 063 | Gobo indexing: 180° to 270° range |
| | | | 063 – 084 | Gobo indexing: 270° to 360° range |
| | | | 084 – 105 | Gobo indexing: 360° to 450° range |
| | | | 105 – 127 | Gobo indexing: 450° to 540° range |
| | | | 128 – 190 | CCW gobo rot linear from fast (180 rpm) to slow (2.2 rph) |
| | | | 191 – 192 | Stop |
| | | | 193 – 255 | CW gobo rot linear from slow (2.2 rph) to fast (180 rpm) |
| 35 | 27 | 20 | 000 – 255 | FINE GOBO ROTATION 2 (16 bit) |
| 36 | 28 | 21 | 000 – 127 | 4 FACET PRISM INSERTION Prism out |
| | | | 128 – 255 | Prism in |
| 37 | 29 | 22 | | PRISM ROTATION |
| | | | 000 – 021 | Prism indexing: 0° to 90° range |
| | | | 021 – 042 | Prism indexing: 90° to 180° range |
| | | | 042 – 063 | Prism indexing: 180° to 270° range |
| | | | 063 – 084 | Prism indexing: 270° to 360° range |
| | | | 084 – 105 | Prism indexing: 360° to 450° range |
| | | | 105 – 127 | Prism indexing: 450° to 540° range |
| | | | 128 – 190 | CCW linear rotation from fast (120rpm) to slow (3rph) |
| 191 – 192 | Stop | | | |
| 193 – 255 | CW linear rotation from slow (3rph) to fast (120rpm) | | | |
| 38 | 30 | 23 | 000 | HEAVY FROST 5° Frost1 out |
| | | | 001 – 255 | Frost1 in |
| 39 | 31 | 24 | 000 | LIGHT FROST 1° Frost2 out |
| | | | 001 – 255 | Frost2 in |
| 40 | 32 | 25 | 000 | BLADE UP Linear insertion Blade Up out |
| | | | 001 – 255 | Blade Up in |
| 41 | 33 | 26 | 000 – 127 | BLADE UP Linear Swivelling Swivelling from -25° to 0° |
| | | | 128 | 0° Default |
| | | | 127 – 255 | Swivelling from 0° to +25° |
| 42 | 34 | 27 | 000 | BLADE DOWN Linear insertion Blade Down out |
| | | | 001 – 255 | Blade Down in |

| Standard | Easy | White | DMX Value | Function |
|----------|------|-------|-------------------------------|---|
| 43 | 35 | 28 | 000 – 127 128 129 – 255 | BLADE DOWN Linear Swivelling Swivelling from -25° to 0° Default Swivelling from 0° to +25° |
| 44 | 36 | 29 | 000 001 – 255 | BLADE RIGHT Linear insertion Blade Right out Blade Left in |
| 45 | 37 | 30 | 000 – 127 128 129 – 255 | BLADE RIGHT Linear Swivelling Swivelling from -25° to 0° Default Swivelling from 0° to +25° |
| 46 | 38 | 31 | 000 001 – 255 | BLADE LEFT Linear insertion Blade Left out Blade Left in |
| 47 | 39 | 32 | 000 – 127 128 129 – 255 | BLADE LEFT Linear Swivelling Swivelling from -25° to 0° Default Swivelling from 0° to +25° |
| 48 | 40 | 33 | 000 – 127 128 129 – 255 | FRAMING ROTATION Linear rotation CCW Default Linear rotation CW |
| 49 | 41 | 34 | 000 – 255 | FOCUS |
| 50 | 42 | 35 | 000 – 255 | FOCUS FINE |
| 51 | 43 | 36 | 000 – 255 | ZOOM Zoom linear from narrow to wide |
| 52 | 44 | 37 | 000 – 255 | ZOOM FINE Fine zoom |
| 53 | 45 | 38 | 000 – 006 007 – 255 | AUTOFOCUS DISTANCE Autofocus disabled Autofocus from 4mt. (bit 7) to 100mt. (bit 255) |
| 54 | 46 | 39 | 000 – 127 128 129 – 255 | AUTOFOCUS ADJUSTMENT Focus adjustment Stop Focus adjustment |
| 55 | 47 | 40 | 000 – 255 | PAN CCW Pan 0° to 540° |
| 56 | 48 | 41 | 000 – 255 | PAN FINE Fine Pan |
| 57 | 49 | 42 | 000 – 255 | TILT Tilt from 0° to 270° |
| 58 | 50 | 43 | 000 – 255 | TILT FINE Fine Tilt |

| Standard | Easy | White | DMX Value | Function |
|-----------|------|-------|-----------|---|
| 59 | 51 | 44 | | FUNCTION |
| | | | 000 – 004 | Unused range |
| | | | 005 – 009 | Fast speed Pan/Tilt |
| | | | 010 – 014 | Normal speed Pan/Tilt |
| | | | 015 – 019 | Blade Speed Slow (n.a) |
| | | | 020 – 024 | Blade Speed Fast (n.a) |
| | | | 025 – 029 | Fast Rotating Gobo Change |
| | | | 030 – 034 | Slow Rotating Gobo Change |
| | | | 035 – 039 | Standard Blades Mode |
| | | | 040 – 044 | Extended Blades Mode |
| | | | 045 – 048 | Working Area Store Pan/Tilt 1 |
| | | | 049 – 052 | Working Area Store Pan/Tilt 2 |
| | | | 053 – 056 | Working Area Store Pan/Tilt 3 |
| | | | 057 – 060 | Working Area Store Pan/Tilt 4 |
| | | | 061 – 065 | Working Area OFF |
| | | | 066 – 070 | Working Area ON |
| | | | 071 – 075 | Effects Reset |
| | | | 076 – 080 | Pan / Tilt Reset |
| | | | 081 – 085 | Complete Reset |
| | | | 086 – 090 | Fan DMX |
| | | | 091 – 095 | Fan 27dB |
| | | | 096 – 101 | Fan 30dB |
| | | | 102 – 106 | Fan 35dB |
| | | | 107 – 111 | Theatrical Mode Off |
| | | | 112 – 116 | Theatrical Mode On |
| | | | 117 – 121 | Dimmer Curve Standard |
| | | | 122 – 126 | Dimmer Curve Linear Lux |
| | | | 127 – 131 | Dimmer Curve Square |
| | | | 132 – 136 | Dimmer Curve Match |
| | | | 137 – 141 | Pixel Mapping Disable |
| | | | 142 – 146 | Pixel Mapping RGB Mode Enable |
| | | | 147 – 152 | Pixel Mapping RGBA Mode Enable |
| | | | 153 – 157 | Pixel Mapping RGBL Mode Enable |
| | | | 158 – 162 | Pixel Mapping RGBAL Mode Enable |
| | | | 163 – 167 | RGB/CMY Mode Off |
| | | | 168 – 172 | RGB/CMY Mode On |
| | | | 173 – 177 | Native Colour Space |
| | | | 178 – 182 | sRGB Colour Space |
| | | | 183 – 187 | REC2020 Colour Space |
| | | | 188 – 192 | ProPhoto Colour Space |
| | | | 193 – 197 | DCIP3 Colour Space |
| | | | 198 – 208 | Free |
| | | | 209 – 213 | RGB/CMY RGB Control |
| | | | 214 – 218 | RGB/CMY CMY Control |
| 219 – 255 | Free | | | |
| | | | | The functions are activated/selected passing through the unused levels range and staying in the necessary range for 5 seconds |

| Standard | Easy | White | DMX Value | Function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------|----------|----------|-----------------------------|---|-----------------------------|---------------------|---------------------|---------------------|--------|--------|--------|--------|--------|--------|--------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|----------|---------|----------|----------|----------|----------|----------|----------|
| 60 | 52 | 45 | | FUNCTION 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 000 – 011 | Unused range | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 012 | Base Frequency= 650 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 013 | Base Frequency= 975 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 014 | Base Frequency= 1460 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 015 | Base Frequency= 2200 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 016 | Base Frequency= 3300 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 017 | Base Frequency= 5000 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 018 | Base Frequency= 7400 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 019 | Base Frequency= 11100 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 020 | Base Frequency= 16700 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | The functions are activated/selected passing through the unused levels range and staying in the necessary range for 5 seconds | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 61 | 53 | 46 | 000 – 255 | FREQUENCY | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | <table border="1"> <thead> <tr> <th>Base Frequency (Function 2)</th> <th>Min Freq. @ 0 bit</th> <th>Frequency @ 128 bit</th> <th>Max Freq. @ 255 bit</th> </tr> </thead> <tbody> <tr> <td>650 Hz</td> <td>520 Hz</td> <td>650 Hz</td> <td>780 Hz</td> </tr> <tr> <td>975 Hz</td> <td>780 Hz</td> <td>975 Hz</td> <td>1170 Hz</td> </tr> <tr> <td>1460 Hz</td> <td>1168 Hz</td> <td>1460 Hz</td> <td>1752 Hz</td> </tr> <tr> <td>2200 Hz</td> <td>1760 Hz</td> <td>2200 Hz</td> <td>2640 Hz</td> </tr> <tr> <td>3300 Hz</td> <td>2640 Hz</td> <td>3300 Hz</td> <td>3960 Hz</td> </tr> <tr> <td>5000 Hz</td> <td>4000 Hz</td> <td>5000 Hz</td> <td>6000 Hz</td> </tr> <tr> <td>7400 Hz</td> <td>5920 Hz</td> <td>7400 Hz</td> <td>8880 Hz</td> </tr> <tr> <td>11100 Hz</td> <td>8880 Hz</td> <td>11100 Hz</td> <td>13320 Hz</td> </tr> <tr> <td>16700 Hz</td> <td>13360 Hz</td> <td>16700 Hz</td> <td>20040 Hz</td> </tr> </tbody> </table> | Base Frequency (Function 2) | Min Freq. @ 0 bit | Frequency @ 128 bit | Max Freq. @ 255 bit | 650 Hz | 520 Hz | 650 Hz | 780 Hz | 975 Hz | 780 Hz | 975 Hz | 1170 Hz | 1460 Hz | 1168 Hz | 1460 Hz | 1752 Hz | 2200 Hz | 1760 Hz | 2200 Hz | 2640 Hz | 3300 Hz | 2640 Hz | 3300 Hz | 3960 Hz | 5000 Hz | 4000 Hz | 5000 Hz | 6000 Hz | 7400 Hz | 5920 Hz | 7400 Hz | 8880 Hz | 11100 Hz | 8880 Hz | 11100 Hz | 13320 Hz | 16700 Hz | 13360 Hz | 16700 Hz | 20040 Hz |
| | | | Base Frequency (Function 2) | Min Freq. @ 0 bit | Frequency @ 128 bit | Max Freq. @ 255 bit | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 650 Hz | 520 Hz | 650 Hz | 780 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 975 Hz | 780 Hz | 975 Hz | 1170 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 1460 Hz | 1168 Hz | 1460 Hz | 1752 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 2200 Hz | 1760 Hz | 2200 Hz | 2640 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 3300 Hz | 2640 Hz | 3300 Hz | 3960 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 5000 Hz | 4000 Hz | 5000 Hz | 6000 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 7400 Hz | 5920 Hz | 7400 Hz | 8880 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | 11100 Hz | 8880 Hz | 11100 Hz | 13320 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16700 Hz | 13360 Hz | 16700 Hz | 20040 Hz | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| Standard | Easy | White | DMX Value | Function |
|------------------|-------------------|-----------|------------------|-----------------------------|
| 62 | 54 | 47 | | FAN SPEED |
| | | | 000 – 250 | Linear Fan from max to minf |
| | | | 251 – 255 | Fanless |
| 63 | 55 | 48 | | DIGITAL FILTERS |
| | | | 000 | Unused range |
| | | | 001 – 005 | Digital Filter 1 |
| | | | 006 – 010 | Digital Filter 2 |
| | | | 011 – 015 | Digital Filter 3 |
| | | | 016 – 020 | Digital Filter 4 |
| | | | 021 – 025 | Digital Filter 5 |
| | | | 026 – 030 | Digital Filter 6 |
| | | | 031 – 035 | Digital Filter 7 |
| | | | 036 – 040 | Digital Filter 8 |
| | | | 041 – 045 | Digital Filter 9 |
| | | | 046 – 050 | Digital Filter 10 |
| | | | 051 – 055 | Digital Filter 11 |
| | | | 056 – 060 | Digital Filter 12 |
| | | | 061 – 065 | Digital Filter 13 |
| | | | 066 – 070 | Digital Filter 14 |
| | | | 071 – 075 | Digital Filter 15 |
| 076 – 080 | Digital Filter 16 | | | |
| 081 – 255 | Free | | | |

IMPORTANT NOTE

To prevent accidental breakage of the effects, which could collide with each other's during transport, before switching the projector OFF check that all the projector Channels have been excluded (DMX level = 0 bit.).

To preserve the Light engine, it is suggested to set the Dimmer @ 0bit a few minutes before turning off the fixture.

To ensure reliable operation of the effects, it is suggested to keep the Light of the fixture On, for few minutes before moving the effects. Claypaky use a high-performance lubricant that is designed to work within the high temperature environment in Claypaky's modern moving light fixtures. In cold environments, it may take some minutes for the lubricant to reach optimum fluidity and all functions to reach optimum performance.